

# GSPRO

## V2 Quick Start Guide

Rev 0.1 // 10/13/2022

Exit GSPro

Enter Settings Menu



Your current version of GSPro

Starts a local match with 1-8 local players

Starts practice mode providing three choices; Range, On Course and Skills Challenge



Starts a tournament round once registered. Requires SGT membership.

Starts a round online, either to join or create a room to play online with others

Enter a driving range session

Test your skills in a 60 shot skills challenge

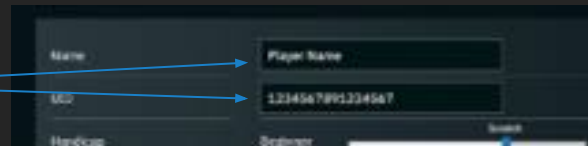


Use on course practice for selecting a specific course and location on the course to practice your shots

To play in online tournaments, sign up at: <https://simulatorgolftour.com/>



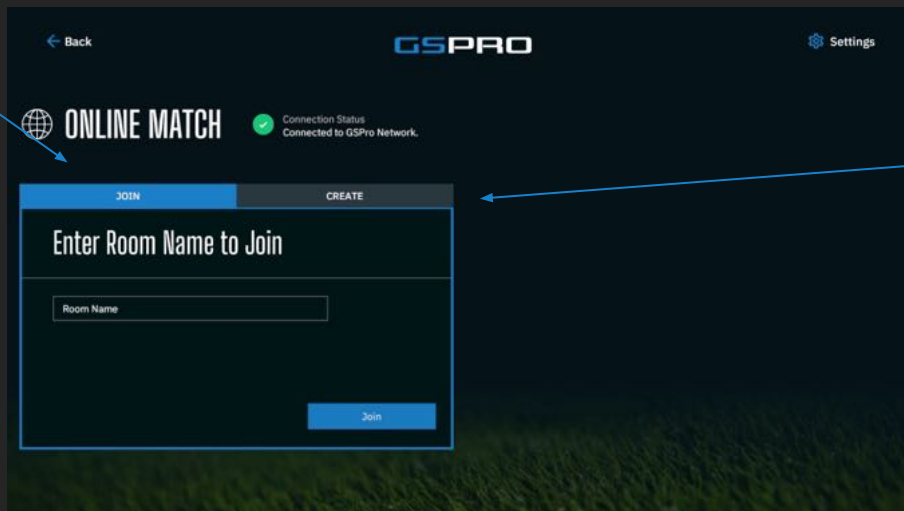
Once signed up, update your Name and UID to match EXACTLY what SGT gives you



Select Join or Create

## JOIN:

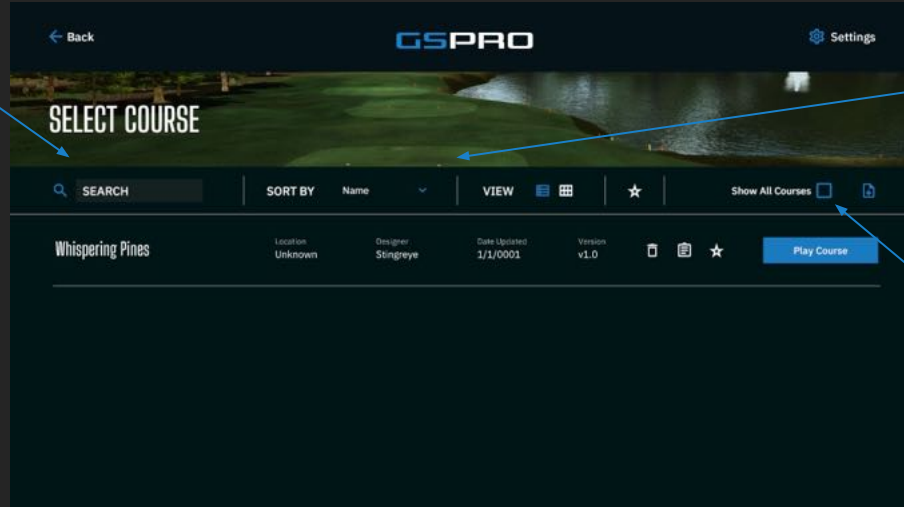
To join a match, enter the room name that the host provided you (obtained away from GSPRO - Discord, text, etc)



## CREATE:

To create a match and become a host, click CREATE and decide on a room name. Select your course and share the room name with other players

Use this screen to select the course you want to play



Search, sort, change view, and filter courses available to you

Show community created courses available for download

← Back Settings

## SELECT COURSE

SEARCH SORT BY Name VIEW ☆ Show All Courses

Day - Night - Chip and Putt	Location NA	Designer rdeyer	Date Updated 5/30/2022	Version 2	Download to Play
GSPRO Course	Location La Jolla, CA	Designer Johrmeyer	Date Updated 12/29/2021	Version 2	Download to Play
GSPRO Course	Location Kiawah Island, SC	Designer DProberts	Date Updated 5/24/2021	Version 1	Download to Play
GSPRO Course	Location Holyoke, CO	Designer jcolton31	Date Updated 1/24/2022	Version 2	Download to Play

Download desired course(s)



Use this screen to add, delete, and edit saved players

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**PLAYERS**    GAME    VISUAL SETTINGS

GSPRO

Name:

UID:

Handicap: Beginner  Professional 0

Handedness: LEFT RIGHT

Mini Map Location: GLOBAL LEFT RIGHT

Realism  ? GLOBAL CUSTOM

Name: Used as a display name and SGT name

UID: Used for SGT tournaments

Handicap: Set for optional HCP rounds

Handedness: Set right or left handed

MiniMap Location: set where the mini map shows

Realism: Adjust realism and casual game play settings

## Edit game wide settings

Units: Metric (meters) or Imperial (yards/feet)

Use LM Carry: Optional force “launch monitor” carry distance

Altitude: Set global altitude/elevation (impacts ball flight)

Course Folder: Specifies where GSPRO will download and look for courses

MiniMap Location: Left/Right side of screen

Control Type: Simulator or mouse (for testing)

Scorecard after hole: option to display scorecard for a second number of seconds after each hole



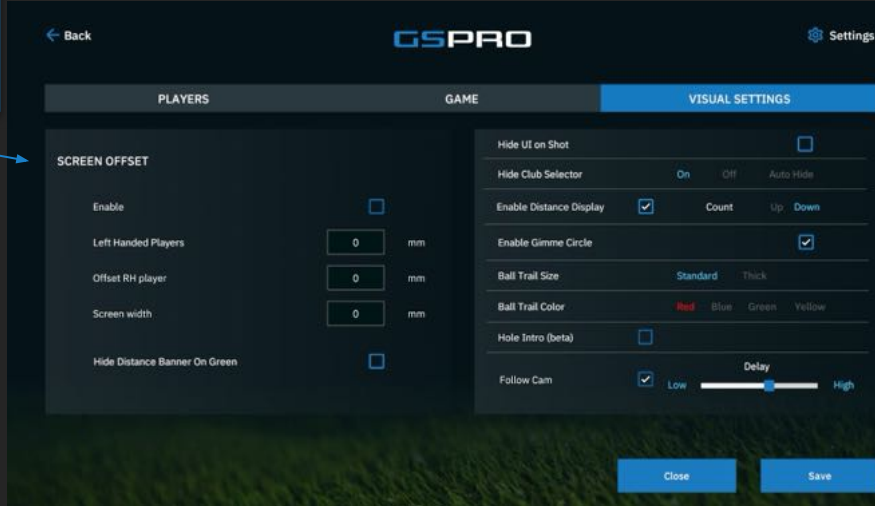
Realism settings allow you to adjust how forgiving GSPRO plays

Ball Curvature:  
Full: Ultra realistic ball flight that represents real life  
Restricted: Reduces the impact spin has on a given shot

Play Mode:  
Realistic: Realistic terrain penalties, tree penalties, and shot power  
Casual: Penalties reduced and allows for shot boost

Screen Offset: Used to adjust where the ball is in relation to the center of your screen.

RECOMMENDATION: Use the in-round lighting and visual tool for setting your screen offset



Hide UI: Auto hide the user interface when ball is struck

Hide Club Selector: options for hiding the in-game club select (typically not used)

Enable Distance Display: Option for showing indicator of shot distance or distance remaining

Enable Gimme Circle: Visual for gimme circle

Ball Trail Size and Color: Options for the ball trail when ball is struck

Hole Intro: Options for "flying" to the next hole

Follow Cam: Adjust camera delay settings before it catches up to ball.

Select the player, tee box and team color for each player

Team color: used for team matches such as scramble

Create a new player on the fly

Convert to an online match

Start Match!



Game Type: Type of match (stroke, scramble)

Tee: Default tee box

Pins: Thurs-Sun pin options

Gimme/Auto Putt: Used to set the gimme circle size OR used to select one of the auto putt options

Elevation: Global or course specific

Putting: Realism setting for putting

Mulligans: Option to enable mulligans

Game Play: Player settings or force realistic



Fairway Firmness: Used to adjust how hard the fairways are

Green Firmness: Used to adjust how hard the greens are

Wind: Wind speed options

Concede Score: Allows to select what outcome of when a hole is conceded

Putting Assist: Limits the allowed offline for a putt

Breakline: When aiming, a breakline is shown to help determine shape of green

HCP: Enables HCP scoring (requires more than 1 player)

Start Match!

Adjust what holes you watch to play

← Back **GSPRO** Settings

PLAYERS MATCH SETTINGS **HOLES**

FRONT 9	1	2	3	4	5	6	7	8	9
<input checked="" type="checkbox"/>	403 YARDS PAR 4	339 YARDS PAR 4	167 YARDS PAR 3	412 YARDS PAR 4	126 YARDS PAR 3	495 YARDS PAR 5	501 YARDS PAR 5	373 YARDS PAR 4	412 YARDS PAR 4

BACK 9	10	11	12	13	14	15	16	17	18
<input checked="" type="checkbox"/>	327 YARDS PAR 4	171 YARDS PAR 3	430 YARDS PAR 4	425 YARDS PAR 4	476 YARDS PAR 5	428 YARDS PAR 4	156 YARDS PAR 3	506 YARDS PAR 5	433 YARDS PAR 4

Invite Players + Tee Off

Start Match!



Player Information Panel

Wind Indicator

Course & Hole Information

Distance to Pin

Toggle Flyout Menu

Data Tiles - tap any tile to edit

Club and Hand Selector -

Typically not used, but can be manually select in the case of launch monitor requires it.

Mini Map

Lie angles

Move Ball on Tee

Flyout Menu



Data Tiles: Hide or show the data tiles

Settings: Enter settings area

Lighting: Used to adjust lighting and offset

Shot Options: Opens options for rehit, mulligan, etc

Flyover: Initiates flyover of current hole

Putt Grid: Hide or show putting grid

Putt Mode: Manually enter putting mode

Show Flag: Hide or show the flag stick

Shortcuts: Displays graphics with keyboard shortcuts

Scorecard: View scorecard



Enable and/or disable desired data tiles.

Drag and drop to reorder

The screenshot shows the 'Data Tile Editor' interface in GSPRO. The top navigation bar includes 'GSPRO', a compass icon showing '0 MPH' and 'SE', a hole indicator '1', the course name 'Whispering Pines', and hole information 'PAR 4' and '280 YDS'. The main area is a grid of data tiles, each with a title, a unit, and a checkbox. The tiles are arranged in a 4x7 grid. The first row includes 'CARRY (game)' (Imperial, checked), 'CARRY (raw)' (Imperial, checked), 'TOTAL LENGTH' (Imperial, checked), 'BALL SPEED' (Imperial, checked), 'SPIN AXIS' (Imperial, checked), 'TOTAL SPIN' (Imperial, checked), and 'CARRY (LM)' (checkbox). The second row includes 'PEAK HEIGHT' (checkbox), 'OFFLINE (raw)' (checkbox), 'OFFLINE (game)' (checkbox), 'DESCENT ANGLE' (checkbox), 'VLA' (checkbox), 'HLA' (checkbox), and 'SIDE SPIN' (checkbox). The third row includes 'BACK SPIN' (checkbox), 'DIST TO PIN' (checkbox), 'CLUB SPEED' (checkbox), 'CLUB PATH' (checkbox), 'CLUB AoA' (checkbox), 'CLUB FaceToTarget' (checkbox), and 'CLUB FaceToPath' (checkbox). The fourth row includes 'CLUB Lie' (checkbox), 'CLUB Loft' (checkbox), 'CLUB Dyn Loft' (checkbox), 'CLUB Closure Rate' (checkbox), 'CLUB FACE H impact' (checkbox), 'CLUB FACE V impact' (checkbox), and 'SMASH FACTOR' (checkbox). A 'Save' button is located at the bottom right of the grid. On the right side, there is a vertical sidebar with a list of the same metrics and their units, each with a checkbox. At the bottom left, there are controls for 'DR', 'CLUB', 'RH', and 'HAND'. At the bottom right, there are directional indicators for '0.0° UP' and '0.0° RIGHT'.

Metric	Unit	Enabled
CARRY (game)	Imperial	Yes
CARRY (raw)	Imperial	Yes
TOTAL LENGTH	Imperial	Yes
BALL SPEED	Imperial	Yes
SPIN AXIS	Imperial	Yes
TOTAL SPIN	Imperial	Yes
CARRY (LM)		No
PEAK HEIGHT		No
OFFLINE (raw)		No
OFFLINE (game)		No
DESCENT ANGLE		No
VLA		No
HLA		No
SIDE SPIN		No
BACK SPIN		No
DIST TO PIN		No
CLUB SPEED		No
CLUB PATH		No
CLUB AoA		No
CLUB FaceToTarget		No
CLUB FaceToPath		No
CLUB Lie		No
CLUB Loft		No
CLUB Dyn Loft		No
CLUB Closure Rate		No
CLUB FACE H impact		No
CLUB FACE V impact		No
SMASH FACTOR		No

Adjust Range Distance

Show Shot Summary



Place ball anywhere and repeat shot from select spot

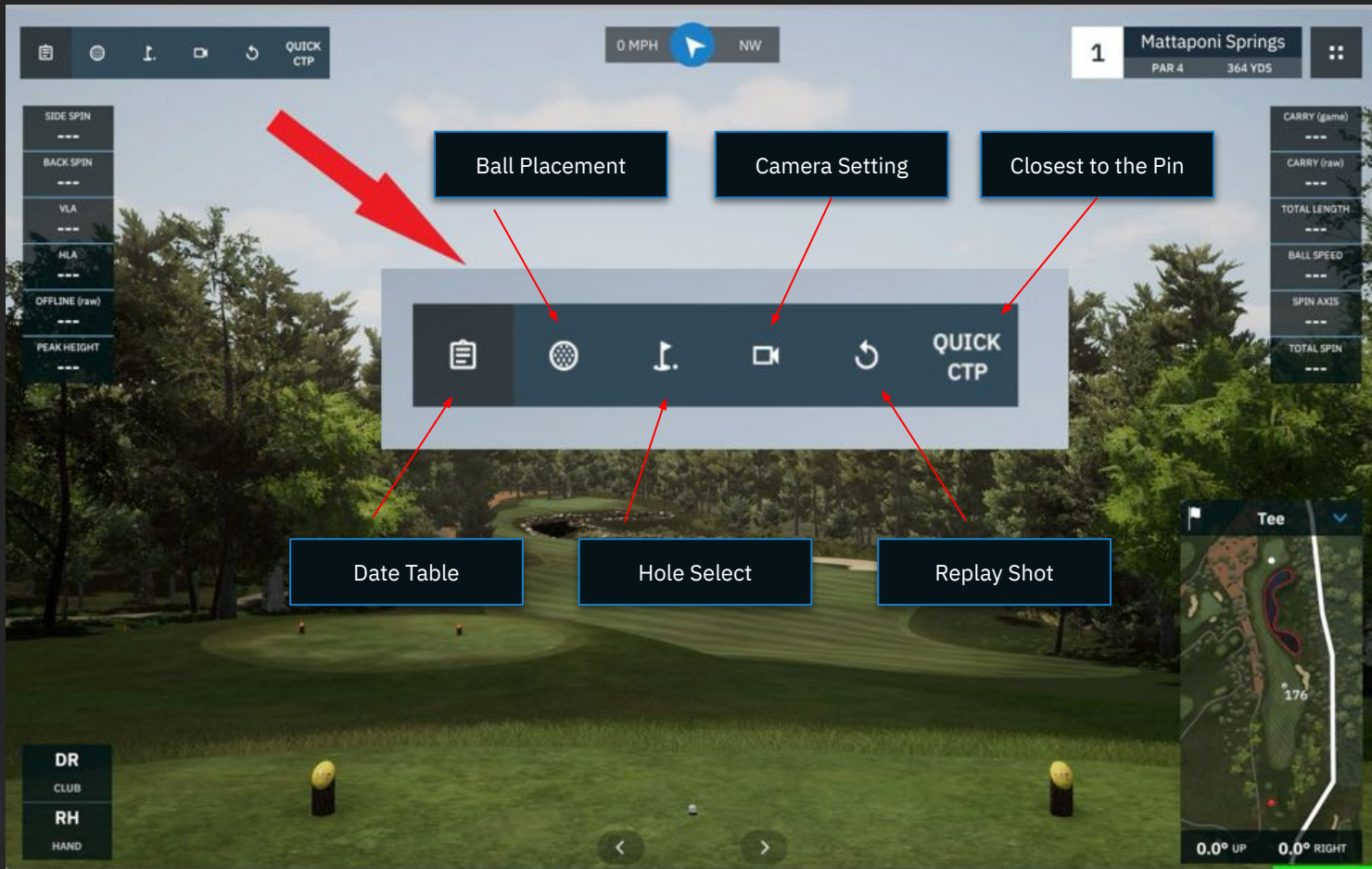
Select hole to practice on

Change camera options

Shot replay

Enable a "Quick Closest To Pin" session





Ball Placement

Camera Setting

Closest to the Pin

Date Table

Hole Select

Replay Shot

DR

CLUB

RH

HAND



**REHIT**

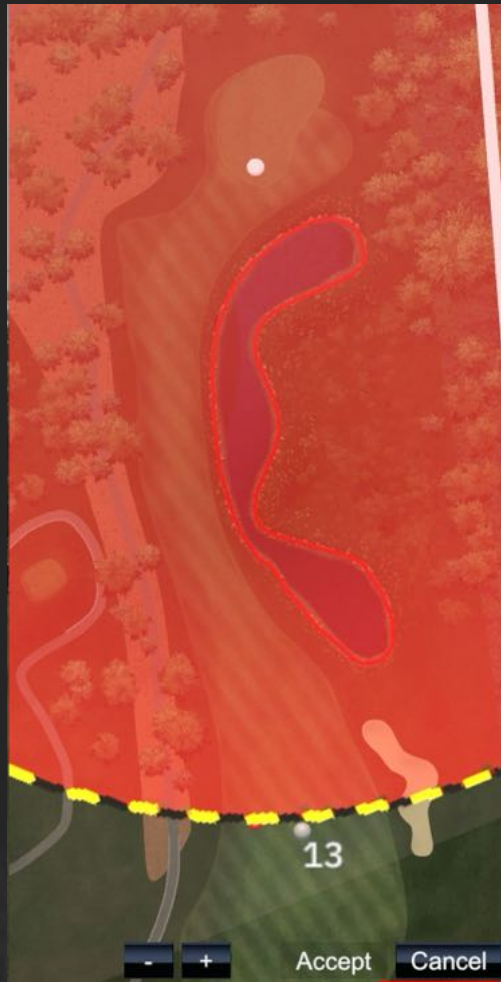
**SIM DROP**

**CONCEDE**

**REPLAY**

**SHOT  
OPTIONS**

GSPRO



13



Accept

Cancel





13  
203yd ▲ 2ft1

GO



FOLLOW

PLAYER

LANDING

REPLAY EXIT

SHOT  
OPTIONS



LAST SHOT

93%

SPEED

55%

SPIN